

A1A_euclid.py	A1E_euclid.py
<pre> # ===== """EUCLID : compute the Euclidian division of two integer numbers""" # ===== __author__ = "Christophe Schlick modified by Philippe Blasi" __version__ = "1.0" # without user input __date__ = "2022-11-12" # ===== a, b = 343, 125 print(a, '=', b, '*', a//b, '+', a%b)          # solution A print("%s = %s * %s + %s" % (a, b, a//b, a%b)) # solution B (much more flexible) print(f"{a} = {b} * {a//b} + {a%b}")          # solution C (only Python &gt;= 3.6) # ===== </pre>	<pre> # ===== """EUCLID : compute the Euclidian division of two integer numbers""" # ===== __author__ = "Christophe Schlick modified by Philippe Blasi" __version__ = "5.0" # split code into kernel and interface functions __date__ = "2022-11-12" # ===== def euclid(x:int,y:int) -&gt; str:     """return Euclidian decomposition: x = y*q + r"""     return f"{x} = {y} * {x//y} + {x%y}" # ----- def parser(command:str) -&gt; str:     """parse 'command' as two integers 'a,b' and return Euclidian decomposition"""     a, b = command.split()     a, b = int(a), int(b)     return euclid(a, b) # ----- def loop() -&gt; None:     """interaction loop for the "euclid" module"""     print("Note: enter empty line to stop interaction loop\n")     while True:         command = input("&lt;&gt; Enter &lt;numerator&gt; &lt;denominator&gt; : ")         if command == '': break         print(parser(command))         print("See you later...") # ===== if __name__ == '__main__': # test whether this code is used as module or program     loop() # ===== </pre>
A1B_euclid.py	A1F_euclid.py
<pre> # ===== """EUCLID : compute the Euclidian division of two integer numbers""" # ===== __author__ = "Christophe Schlick modified by Philippe Blasi" __version__ = "2.0" # add interactive user input __date__ = "2022-11-12" # ===== a = input("&lt;&gt; Value of numerator : ") b = input("&lt;&gt; Value of denominator : ") print(type(a), type(b)) # 'a' and 'b' are strings a, b = int(a), int(b) print(type(a), type(b)) # 'a' and 'b' have been converted to integers print(f"{a} = {b} * {a//b} + {a%b}") # ===== </pre>	<pre> # ===== """EUCLID : compute the Euclidian division of two integer numbers""" # ===== __author__ = "Christophe Schlick modified by Philippe Blasi" __version__ = "6.0" # use 'userloop/parse/inspect' from the 'ezCLI' module __date__ = "2022-11-12" __usage__ = """ User input: &lt;numerator&gt;,&lt;denominator&gt; (where numerator:int, denominator:int &gt; 0) App output: Euclidian division: numerator = denominator*q + r""" # ===== from ezCLI import * # ----- def euclid(x:int,y:int) -&gt; str:     """return Euclidian decomposition: x = y*q + r"""     return f"{x} = {y} * {x//y} + {x%y}" # ----- def parser(command:str) -&gt; str:     """parse 'command' as two integers and return Euclidian decomposition"""     a, b = parse(command); #inspect()     return euclid(a, b) # ===== if __name__ == '__main__':     userloop(parser, "Enter &lt;numerator&gt; &lt;denominator&gt;") # user interaction loop # ===== </pre>
A1C_euclid.py	A1G_euclid.py
<pre> # ===== """EUCLID : compute the Euclidian division of two integer numbers""" # ===== __author__ = "Christophe Schlick modified by Philippe Blasi" __version__ = "3.0" # add command line for user input __date__ = "2022-11-12" # ===== command = input("&lt;&gt; Enter &lt;numerator&gt; &lt;denominator&gt; : ") a, b = command.split() # split command line into words a, b = int(a), int(b) print(f"{a} = {b} * {a//b} + {a%b}") # ===== </pre>	<pre> # ===== """EUCLID : compute the Euclidian division of two integer numbers""" # ===== __author__ = "Christophe Schlick modified by Philippe Blasi" __version__ = "4.0" # add interaction loop __date__ = "2022-11-12" # ===== print("Note: enter empty line to stop interaction loop\n") while True:     command = input("&lt;&gt; Enter &lt;numerator&gt; &lt;denominator&gt; : ")     if command == '': break # break loop when user enter an empty line     a, b = command.split()     a, b = int(a), int(b)     print(f"{a} = {b} * {a//b} + {a%b}")     print("See you later...") # ===== </pre>
A1D_euclid.py	
<pre> # ===== """EUCLID : compute the Euclidian division of two integer numbers""" # ===== __author__ = "Christophe Schlick modified by Philippe Blasi" __version__ = "4.0" # add interaction loop __date__ = "2022-11-12" # ===== print("Note: enter empty line to stop interaction loop\n") while True:     command = input("&lt;&gt; Enter &lt;numerator&gt; &lt;denominator&gt; : ")     if command == '': break # break loop when user enter an empty line     a, b = command.split()     a, b = int(a), int(b)     print(f"{a} = {b} * {a//b} + {a%b}")     print("See you later...") # ===== </pre>	

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__version__ = "7.0" # add a few 'assert' statements to control user input
__date__ = "2022-11-12"
__usage__ = ""
User input: <numerator>,<denominator> (where numerator:int, denominator:int > 0)
App output: Euclidian division: numerator = denominator*q + r"""
# =====
from ezCLI import *
# -----
def euclid(x:int,y:int) -> str:
    """return Euclidian decomposition: x = y*q + r"""
    return f"{x} = {y} * {x//y} + {x%y}"
# -----
def parser(command:str) -> str:
    """parse 'command' as two integers and return Euclidian decomposition"""
    command = parse(command); #inspect()
    assert len(command) == 2, "two space-separated arguments are required"
    a, b = command; #inspect()
    assert type(a) is int, "numerator must be an integer"
    assert type(b) is int and b > 0, "denominator must be a positive integer"
    return euclid(a,b)
# =====
if __name__ == '__main__':
    userloop(parser, "Enter <numerator> <denominator>") # user interaction loop
# =====

```

#### A2A\_squares.py

```

# =====
"""SQUARES : print the sequence of square numbers from 1*1 to n*n"""
# =====
__author__ = "Christophe Schlick modified by Philippe Blasi"
__version__ = "1.0" # use 'while' loop to generate string
__date__ = "2022-11-12"
__usage__ = ""
User input: <n> (where n:int > 0)
App output: sequence of square numbers from 1*1 to n*n"""
# =====
from ezCLI import *
# -----
def square(n:int) -> int:
    """return the square of 'n'"""
    return n*n
# -----
def squares(n:int) -> str:
    """return a string containing the 'n' first square numbers"""
    p, lines = 1, ''
    while (p <= n):
        lines += f"{p} * {p} = {square(p)}\n"
        p += 1; #inspect()
    return lines.strip() # remove trailing newline character
# -----
def parser(command:str) -> str:
    """parse 'command' as integer 'n' before calling 'squares(n)"""
    n = parse(command); #inspect()
    assert type(n) is int and n > 0, "<n> must be a strictly positive integer"
    return squares(n)
# =====
if __name__ == '__main__':
    userloop(parser, "Enter value for <n>")
# =====

```

#### A2B\_squares.py

```

# =====
"""SQUARES : print the sequence of square numbers from 1*1 to n*n"""

```

```

# =====
__author__ = "Christophe Schlick modified by Philippe Blasi"
__version__ = "2.0" # use 'for' loop to generate string
__date__ = "2022-11-12"
__usage__ = ""
User input: <n> (where n:int > 0)
App output: sequence of square numbers from 1*1 to n*n"""
# =====
from ezCLI import *
# -----
def square(n:int) -> int:
    """return the square of 'n'"""
    return n*n
# -----
def squares(n:int) -> str:
    """return a string containing the 'n' first square numbers"""
    lines = ''
    for p in range(1, n+1):
        lines += f"{p} * {p} = {square(p)}\n"; #inspect()
    return lines.strip() # remove trailing newline character
# -----
def parser(command:str) -> str:
    """parse 'command' as integer 'n' before calling 'squares(n)"""
    n = parse(command); #inspect()
    assert type(n) is int and n > 0, "<n> must be a strictly positive integer"
    return squares(n)
# =====
if __name__ == '__main__':
    userloop(parser, "Enter value for <n>")
# =====

```

#### A2C\_squares.py

```

# =====
"""SQUARES : print the sequence of square numbers from 1*1 to n*n"""
# =====
__author__ = "Christophe Schlick modified by Philippe Blasi"
__version__ = "3.0" # use list comprehension then join into multi-line string
__date__ = "2022-11-12"
__usage__ = ""
User input: <n> (where n:int > 0)
App output: sequence of square numbers from 1*1 to n*n"""
# =====
from ezCLI import *
# -----
def square(n:int) -> int:
    """return the square of 'n'"""
    return n*n
# -----
def squares(n:int) -> str:
    """return a string containing the 'n' first square numbers"""
    lines = [f"{p} * {p} = {square(p)}" for p in range(1,n+1)]; #inspect()
    return '\n'.join(lines) # join all lines into a single multi-line string
# -----
def parser(command:str) -> str:
    """parse 'command' as integer 'n' before calling 'squares(n)"""
    n = parse(command); #inspect()
    assert type(n) is int and n > 0, "<n> must be a strictly positive integer"
    return squares(n)
# =====
if __name__ == '__main__':
    userloop(parser, "Enter value for <n>")
# =====

```

### A3Abis\_multable.py

```
# =====
"""MULTABLE : print the multiplication table from 1*1 to n*n"""
# =====
__author__ = "Christophe Schlick modified by Philippe Blasi"
__version__ = "1.0" # use two embedded 'for' loops to generate table
__date__ = "2022-11-12"
__usage__ = ""
User input: <n> (where n:int > 0)
App output: multiplication table from 1*1 to n*n"""
# =====
from ezCLI import *
# -----
def multable(n:int) -> str:
    """return a string containing the multiplication table from 1*1 to n*n"""
    lines = ''
    size=len(str(n*n))+1
    for p in range(1, n+1):
        for q in range(1, n+1):
            lines += f"{{(p*q):{size}d}}"; #inspect() # string length is forced to 4 c.....hars
        lines += '\n'
    return lines.strip('\n') # remove trailing newline character
# -----
def parser(command:str) -> str:
    """parse 'command' as integer 'n' before calling 'multable(n)"""
    n = parse(command); #inspect()
    assert type(n) is int and n > 0, "<n> must be a strictly positive integer"
    return multable(n)
# =====
if __name__ == '__main__':
    userloop(parser, "Enter value for <n>")
# =====
```

### A3A\_multable.py

```
# =====
"""MULTABLE : print the multiplication table from 1*1 to n*n"""
# =====
__author__ = "Christophe Schlick modified by Philippe Blasi"
__version__ = "1.0" # use two embedded 'for' loops to generate table
__date__ = "2022-11-12"
__usage__ = ""
User input: <n> (where n:int > 0)
App output: multiplication table from 1*1 to n*n"""
# =====
from ezCLI import *
# -----
def multable(n:int) -> str:
    """return a string containing the multiplication table from 1*1 to n*n"""
    lines = ''
    for p in range(1, n+1):
        for q in range(1, n+1):
            lines += f"{{(p*q):4d}}"; #inspect() # string length is forced to 4 chars
        lines += '\n'
    return lines.strip('\n') # remove trailing newline character
# -----
def parser(command:str) -> str:
    """parse 'command' as integer 'n' before calling 'multable(n)"""
    n = parse(command); #inspect()
    assert type(n) is int and n > 0, "<n> must be a strictly positive integer"
    return multable(n)
# =====
```

```
if __name__ == '__main__':
    userloop(parser, "Enter value for <n>")
```

### A3Bbis\_multable.py

```
# =====
"""MULTABLE : print the multiplication table from 1*1 to n*n"""
# =====
__author__ = "Christophe Schlick modified by Philippe Blasi"
__version__ = "2.0" # use embedded list comprehension to generate table
__date__ = "2022-11-12"
__usage__ = ""
User input: <n> (where n:int > 0)
App output: multiplication table from 1*1 to n*n"""
# =====
from ezCLI import *
# -----
def multable(n:int) -> str:
    """return a string containing the multiplication table from 1*1 to n*n"""
    # create 'table' as a matrix of 3-character strings
    size=len(str(n*n))
    table = [[f"{{(p*q):{size}d}} for q in range(1, n+1)] for p in range(1, n+1)]
    # join each line from 'table' into a single string
    lines = [' '.join(line) for line in table]; #inspect()
    return '\n'.join(lines) # join all lines into a multi-line string
# -----
def parser(command:str) -> str:
    """parse 'command' as integer 'n' before calling 'multable(n)"""
    n = parse(command); #inspect()
    assert type(n) is int and n > 0, "<n> must be a strictly positive integer"
    return multable(n)
# =====
if __name__ == '__main__':
    userloop(parser, "Enter value for <n>")
# =====
```

### A3B\_multable.py

```
# =====
"""MULTABLE : print the multiplication table from 1*1 to n*n"""
# =====
__author__ = "Christophe Schlick modified by Philippe Blasi"
__version__ = "2.0" # use embedded list comprehension to generate table
__date__ = "2022-11-12"
__usage__ = ""
User input: <n> (where n:int > 0)
App output: multiplication table from 1*1 to n*n"""
# =====
from ezCLI import *
# -----
def multable(n:int) -> str:
    """return a string containing the multiplication table from 1*1 to n*n"""
    # create 'table' as a matrix of 3-character strings
    table = [[f"{{(p*q):3d}} for q in range(1, n+1)] for p in range(1, n+1)]
    # join each line from 'table' into a single string
    lines = [' '.join(line) for line in table]; #inspect()
    return '\n'.join(lines) # join all lines into a multi-line string
# -----
def parser(command:str) -> str:
    """parse 'command' as integer 'n' before calling 'multable(n)"""
    n = parse(command); #inspect()
    assert type(n) is int and n > 0, "<n> must be a strictly positive integer"
    return multable(n)
# =====
```

```

if __name__ == '__main__':
    userloop(parser, "Enter value for <n>")
# =====
A3C_multable.py
# =====
"""MULTABLE : print the multiplication table from 1*1 to n*n"""
# =====
__author__ = "Christophe Schlick modified by Philippe Blasi"
__version__ = "3.0" # use 'grid' from the 'ezCLI' module
__date__ = "2022-11-12"
__usage__ = ""
User input: <n> (where n:int > 0)
App output: multiplication table from 1*1 to n*n"""
# =====
from ezCLI import *
# -----
def multable(n:int) -> str:
    """return a string containing the multiplication table from 1*1 to n*n"""
    # create 'table' as a matrix of integers
    table = [[p*q for q in range(1, n+1)] for p in range(1, n+1)]; #inspect()
    return grid(table) # use the 'grid' function to format 'table' as a grid
# -----
def parser(command:str) -> str:
    """parse 'command' as integer 'n' before calling 'multable(n)"""
    n = parse(command); #inspect()
    assert type(n) is int and n > 0, "<n> must be a strictly positive integer"
    return multable(n)
# =====
if __name__ == '__main__':
    userloop(parser, "Enter value for <n>")
# =====
A3D_multable.py
# =====
"""MULTABLE : print a (start,stop,step) slice of the multiplication table"""
# =====
__author__ = "Christophe Schlick modified by Philippe Blasi"
__version__ = "4.0" # include (start, stop, step) parameters
__date__ = "2022-11-12"
__usage__ = ""
User input: <start,stop,step>
- start:int = start value for the multiplication table
- stop:int = stop value for the multiplication table
- step:int = step value for the multiplication table
App output: multiplication table from 'start*start' to 'stop*stop' """
# =====
from ezCLI import *
# -----
def multable(start:int, stop:int, step:int) -> str:
    """return a string containing a (start,stop,step) slice of multable"""
    # create a list of integer values for the first row and first col
    values = list(range(start, stop+1, step)); #inspect()
    # create 'table' as a matrix of integers
    table = [[p*q for q in values] for p in values]; #inspect()
    return grid(table) # use the 'grid' function to format 'table' as a grid
# -----
def parser(command:str) -> str:
    """parse 'command' as (start,stop,step) values before calling 'multable'"""
    start, stop, step, *args = parse(command); #inspect()
    assert not args, "only three arguments allowed" # args must be empty
    assert type(start) is int and start > 0, "%s : invalid <start> value" % start
    assert type(stop) is int and stop >= start, "%s : invalid <stop> value" % stop
    assert type(step) is int and step > 0, "%s : invalid <step> value" % step
    return multable(start, stop, step)
# =====
if __name__ == '__main__':
    userloop(parser, "Enter <start> <stop> <step>")
# =====

```

```

assert type(step) is int and step > 0, "%s : invalid <step> value" % step
return multable(start, stop, step)
# =====
if __name__ == '__main__':
    userloop(parser, "Enter <start> <stop> <step>")
# =====
A3D_multable_old.py
# =====
"""MULTABLE : print a (start,stop,step) slice of the multiplication table"""
# =====
__author__ = "Christophe Schlick modified by Philippe Blasi"
__version__ = "4.0" # include (start, stop, step) parameters
__date__ = "2022-11-12"
__usage__ = ""
User input: <start,stop,step>
- start:int = start value for the multiplication table
- stop:int = stop value for the multiplication table
- step:int = step value for the multiplication table
App output: multiplication table from 'start*start' to 'stop*stop' """
# =====
from ezCLI import *
# -----
def multable(start:int, stop:int, step:int) -> str:
    """return a string containing a (start,stop,step) slice of multable"""
    # create a list of integer values for the first row and first col
    values = [] if start == 1 else [1] # force the list to start with 1
    values += list(range(start, stop, step)); #inspect()
    # create 'table' as a matrix of integers
    table = [[p*q for q in values] for p in values]; #inspect()
    return grid(table) # use the 'grid' function to format 'table' as a grid
# -----
def parser(command:str) -> str:
    """parse 'command' as (start,stop,step) values before calling 'multable'"""
    start, stop, step, *args = parse(command); #inspect()
    assert not args, "only three arguments allowed" # args must be empty
    assert type(start) is int and start > 0, "%s : invalid <start> value" % start
    assert type(stop) is int and stop >= start, "%s : invalid <stop> value" % stop
    assert type(step) is int and step > 0, "%s : invalid <step> value" % step
    return multable(start, stop, step)
# =====
if __name__ == '__main__':
    userloop(parser, "Enter <start> <stop> <step>")
# =====

```